



**The Museum
of Human
Achievement**

Director of Digital Arts

The Museum of Human Achievement is looking for a Director of Digital Arts!

Application Deadline: Oct 15th | Hire Date: Nov 1st

This new position will be responsible for managing and expanding exhibitions and events associated with several key MoHA programs, including **Fantastic Arcade** (an annual celebration of indie and cult video games), **Welcome to my Homepage** (an online artist residency), and a monthly videogames-as-art meetup.

The Director of Digital Arts will take primary responsibility for the following aspects of each program: artist outreach; coordinating exhibitions and events; managing budgets. The Director of Digital Arts will facilitate ambitious and cutting-edge exhibitions and events working closely with local, national, and international artists and developers.

MoHA is especially looking for candidates who are knowledgeable and passionate about cross-disciplinary art, and who have some prior programming experience with organizations, games and digital arts. Ideal candidates should be interested in nonprofit management, and will contribute to MoHA's growth through grant collaboration, securing corporate donations, and building community. Candidates should have strong communication skills and will represent the organization publicly.

Prior experience in all main job duties is a plus, however we are willing to provide training and support as necessary.

We are looking for a candidate located in the Austin area who is able to commute to MoHA. Work location and hours are flexible, with expected availability for on-site meetings and events. Office space will be provided at MoHA if desired. Some local travel for meetings and events will be required.

MoHA is able to offer a beginning annual salary of \$40,000–\$48,000, commensurate with experience, and we are committed to adding a health plan by 2022. MoHA offers a progressive, collaborative work environment, and a flexible 40-hour workweek, with some required evening and weekend hours for events and exhibitions. This position will additionally be supported by a part time Digital Arts Coordinator.

[READ MORE ABOUT MOHA HERE \(THEMUSEUMOFHUMANACHIEVEMENT.COM/DOCS/ABOUT\)](https://themuseumofhumanachievement.com/docs/about)



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Main Duties

Programming

- Oversee and expand existing programs (e.g. Fantastic Arcade, Welcome to my Homepage Digital Arts Residency)
- Write, promote, and facilitate open calls, exhibitions, and residencies
- Coordinate artists, contractors, designers, and volunteers to deliver ambitious programming schedule
- Manage program budgets
- Overseeing program marketing
- Collect data and review effectiveness of programs
- Identify and develop opportunities and priorities for new programs

Uphold Fantastic Arcade's mission and values towards celebrating, amplifying, and supporting the unique and underrepresented within indie games and beyond.

- Thinking through systemic change, new systems, access and barriers inside of technology across class and socioeconomic status

Development

- Research and collaborate on grants to support programs
- Identify and secure corporate sponsorships and in-kind donations to support programs
- Work with Executive Director as needed on organization-wide strategic planning, financial planning, and management
- Maintain good relationships with sponsors and partners



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Candidates should be:

- Strong at organizing and event coordinating
- Self-motivated and able to self direct
- Engaged with community
- Good at facilitation when working with community
- Experienced with organizing and/or events
- Able to manage a small team of volunteers and interns
- Sociable and ready to work with artists, community members, partner organizations, funders
- Empathetic with strong interpersonal skills
- Adaptable, open and flexible
- Excited about weird, wonderful, and challenging artwork in digital emerging media
- Inspired by working in a collaborative, DIY environment of diverse artists and creative folks

Candidates may be:

- Able to learn new software quickly, interested in and willing to learn new and emerging technologies and platforms
- Experienced working with artists and/or game developers, able to speak the same language (tools, vocabulary, and best practices in game development), and translate their goals into something feasible

Application Materials Requested:

- Letter of interest
- Resume or CV
- 2 References

We will respond to every applicant which may take some time. References will not be contacted until after the first interview.

[CLICK HERE TO APPLY](#)



**The Museum
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Diversity and Inclusivity at the Museum of Human Achievement

The Museum of Human Achievement was founded in 2012 with the explicit intention of fostering an inclusive community where artists and audience members would feel welcome, valued, and respected, regardless of gender, sexuality, race, ethnicity, nationality, socioeconomic status, age, ability, religion, or political affiliation. We are committed to a nondiscriminatory approach and provide equal opportunity for employment and advancement in all of our departments, programs, and worksites. We respect and value diverse life experiences and heritages and ensure that all voices are valued and heard.

We're committed to modeling equity, diversity and inclusion for the entire arts industry of the nonprofit sector, and to maintain an inclusive environment with equitable treatment for all.

MoHA is committed to promoting diversity and accessibility in the arts by:

- ◇ Building and maintaining meaningful partnerships with existing organizations that advocate for marginalized groups.
- ◇ Serving as a platform for emerging artists, curators, and organizations to develop new work, projects, and initiatives that enhance diversity in the arts.
- ◇ Renting affordable studio, performance, and rehearsal spaces to artists lacking significant financial resources or institutional support.
- ◇ Presenting the majority of MoHA programming completely free of charge.
- ◇ Presenting, promoting, and commissioning work by artists from underrepresented groups.
- ◇ Serving as a meeting ground for thoughtful engagements and conversations among diverse communities and groups.
- ◇ Acknowledging and dismantling inequities within our policies, systems, programs, and services, and continually updating and reporting organization progress.
- ◇ Committing time and resources to expand more diverse leadership within our board, staff, committee, and advisory bodies.
- ◇ Challenging systems that create inequity, oppression and disparity, both inside and outside of our organization.

MoHA does not and shall not discriminate on the basis of race, color, religion (creed), gender, gender expression, age, national origin (ancestry), disability, marital status, sexual orientation, or military status, in any of its activities or operations. These activities include, but are not limited to, hiring and firing of staff, selection of volunteers and vendors, and provision of services. We are committed to providing an inclusive and welcoming environment for all members of our staff, clients, volunteers, subcontractors, vendors, and clients.